Promise for the future	PROGRESSION OF KNOWLEDGE & SKILLS – EYFS In conjunction with EYFS Learning & Development		
Skills	Nursery	Re	
Personal, Social, Emotional Development	 Come into school happily Knows daily routine Will have a go with all activities Develops good bonds with key adults in school Enjoys being part of the wider aspect of school – assemblies, parties Hang belongings in cloakroom and find their own items Tidies away toys and clears away things that have been used Help an adult when asked Say please and thank you Ask to go to the toilet Wait for their turn to talk Hold hands with an adult around school Take turns when playing Share toys Can express feelings Can agree or disagree with an adult using words and gestures Enjoys imaginative play Can play a game led by an adult 	 Comes into school happily Awareness od adults within school Aware of daily routines Can organise themselves in the Will have a go at activities Shows preferences with activitie Will tidy away items safely Will offer to help others Say please and thank you and reduring the day Will wait their turn and put hand Walk around schools in single fill Play co-operatively and look after Can express feelings Find resolutions without conflict Is involved in more complex imate Organising and cooperating with Shows awareness of others 	
Physical	Hold pencil with a tripod grip and is developing a hand preference	Can play a game in a small group Holds pencil with an effective tripod grip	
Development	 Put on socks and shoes Put arms into coat Do up a zip to the top once started Fasten buttons Eat with a fork and spoon and trying to use a knife. Pour a drink Try different foods Wash hands independently Go to the toilet independently and is able to wipe themselves clean Use the stairs handrail Use scissors to cut paper and hold scissors correctly Paint with correct strokes Can sit stable on a chair and cross legs on carpet Can climb a ladder Can stand on one leg for 3-5 seconds Can stand / walk on heels when shown Can copy actions of others Engages in messy play 	 Can get changed and unchanged with vee Can put coat on independently. Uses a knife and fork competently/ Knows what food they like / dislike Go to the toilet independently and is able Can walk up and down strairs one foot p Uses scissors competently to cut out shat Can walk on a narrow line] Climb a ladder Can stand on one leg for 8-10 seconds Can walk on heels Active and skilful in climbing, swinging, c Skips on alternate feet Bends and touches toes with legs straight Plays all variety of ball games – can kick, Cn copy a sequences of actions 	

Reception

hool

e environment – class, cloakroom, lunchtime

ties and can say why

respond to others in conversations eeded but is able to identify times to use the toilet

inds up to talk file lines fter toys

ict naginative play with changing roles ith other children

up of peers rip and holds paper with other hands very little support

able to wipe themselves clean t per stair hapes

, digging, sliding

ight ck, catch and throw a ball

Communication & Language (checklist from Universally Speaking)	 Ask lots of questions – why, what, where, who Answer questions about why something has happened Using longer sentences and linking ideas Describe events that have already happened Have mostly clear speech and can be easily understood Listen to longer stories and answer questions immediately afterwards Follow 2 part instructions Use talk to organise themselves Enjoy make believe play Can communicate basic needs to an adult 	 Take turns in much longer conve Use well-formed sentences that a Building their bank of words and context Re-tell short stories in order Using story language Using most speech sounds and ca Enjoy listening stories Making up stories of their own Ask relevant questions in respon Understand a longer list of instru Understand spoken instructions a Understanding more complex lar Use talk to take on different role Use talk to work out problems ar Using talk to develop good friend Understands humour Understands past, present and fu
Mathematics – Number	 Count to 10 Recognise numbers to 10 Place 1 to 5 in order Write 1 – 5 in order Interest in counting objects, movements, claps Interest in numbers in the environment 	 Count forwards and backwards to 20 from Counting 1:1 correspondence to 10 Number sequences to 10 forwards and be Recognise numbers to 20 Order numbers to 20 Order numbers to 20 One more or one less to 20 Write digits 0-9 accurately Count forwards and backwards in 10s to Count forwards and backwards in 2s to 2
Mathematics – Shape, Space & Measure	 Solves a simple jigsaw Can stack 5 or more objects on a post in order Can match shapes in a game Can play snap games 	Solving a range of problems
Literacy – Phonics	Stage 1 Knows the A,B, C song	Stage 2 / Stage 3 / Stage 4
Literacy – Reading	 Recognise name and initial letter Enjoys stories and can join in with repeating phrases Can give a favourite story and talk about it Can hold a book the correct way up Will look at books independently 	 Able to blend and segment all so Are on a school reading book – e Can read all tricky and decodable

versations at can be understood nd asking meaning of new words and trying to use in

I can be understood easily

- onse to what they have heard
- tructions
- ns and can listen without stopping what they are doing language including prepositions, sequencing, time
- oles during imaginative play
- and organise thinking
- endships

l future rom any given numbers

backwards

to 100 20

sounds in Stage 2 and 3 expected stage 4 ble words in Stage 2 and Stage 3

Literacy – Writing	 Copy and write name Draw a face Colour in carefully Make marks on paper - crosses 	 Write name independently Draw a person Copy a picture from instructions Can copy shapes – triangles, circl Make diagonal and line marks Can colour in within the lines Can write on a line
<section-header></section-header>	 Understand language of today, tomorrow and yesterday. Speak about an event which has happened in the past and discuss a future event. Order a sequence of up to 3 events. Know that some objects are old and new. Ask questions about objects, events and animals observed in their environment. Considers and offers explanations of how things might work Shows interests in different animals and sound they make Know names of different fruits and vegetables Understand light and dark Know parts of the body Beginning to understand the seasons Know parts of a plant (leaf, flower) and what is needed for a plant to grow (sun, water) Use descriptive terms, such as 'fast', 'slow', 'hot' and 'cold' Look closely at similarities, differences, patterns and changes. Understand the importance of washing hands, brushing teeth and eating a healthy snack. Sort objects into groups by size, colour Understand the concept of the world Know who they live with Talk about the daily weather and link to seasons Understand modes of transport Follow simple directions – backwards, forwards 	 Use language associated with time Understand and speak about evere Order a sequence of up to 5 evene Discuss why some objects are old Make observations about object Find out how things work by obse Understand that animals live in of Know names of different fruits a Know parts of a plant (leaf, flower (sun, water, soil,)) Understand ideas connected to I Know what happens within each Know parts of the body and the se Use descriptive terms such as 'sr sinking' Know how to keep healthy – dail Sort a variety of objects into grow Understand the concept of the version of the second difference Develop understanding of location To know where they live – first lip
Expressive Arts & Design Art DT Music Drama Computing	 Begins to use a variety of art tools such as pencil, crayons and pencils, paint and brushes Knows same colour words – primary colours Drawings have some resemblance to people, objects Choose colour for a purpose Draw around the outline of a shape Talk about what they are drawing Make simple marks based on own experiences Form prints with simple objects – leaf, hand Use paints and brushes to make simple marks Use fingers, hands, cardboard in paint to make marks Choose and stick different papers to layer Can cut snips of paper Build and stack objects and join objects together Build with a purpose in mind Experiments with colour and texture Use simple tools to shape, assemble and join materials – glue, paste, scissors , tape Carve and make shapes into modelling materials Sort materials by colour Sing simple rhymes and clap to a song Tap a beat Move to music Uses realistic toys in pretend play 	 Develop understanding of transp Use variety of art tools with great Produce recognisable drawings of Draw with precision around the Articulate what they are drawing Develop language of colour (section) Make marks using shape and particulate what using shape and particulate patterns by prime Use paints and brushes to make Create a simple collage Use fabrics to weave Use scissors along straight and complete a simple colour, design Uses a wide range of tools with granterials – glue, tape, scissors, setting Sort materials by colour and texting Follow rhymes and patterns using Uses a range of objects (real, program on a Use a range of technological too Use a range of technological too Use technological toys to move iter

ns ircles, squares

time – today, tomorrow, yesterday, week, month, year events in past, present, future. vents. old and new. ects, events and animals and answer questions. bservations and experimentation n different habitats and vegetable wer. stalk, root) and what is needed for a plant to grow o light and dark – e.g. reflection, nocturnal animals etc ch season and how the weather changes le senses 'smooth', 'rough' 'boiling' and 'freezing', 'floating and fferences in relation to places, objects, materials and laily exercise, healthy diet, brushing teeth, enough sleep roups – size, colour, texture, function world and that different people live in different places nces in different environment tional knowledge – beach, city, river, country t line of address, house number, town sport and make links – e.g. cars –road, train – tracks eater accuracy of people and objects ne outline of shapes ng to an adult econdary colours) and mix colours to make new colours oattern on a range of surfaces inting with objects using range of materials e a range of marks – dots, dabs, zig zags, wavy curved shape ing a range of materials for a specific purpose gn, texture and function h greater accuracy to shape, assemble and join string, staples, clips, weaving exture sing voice and instruments pretend, abstract) to imitate play e. a computer. ools e in various directions

Engages in dramatic play with others	Use ICT to record a special even
 Use and operate simple equipment – camera, CD player 	
Play with technological toys	
 Use on/off switches, press buttons for sound and movement. 	

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