Personal and Social Development

Children will label basic feelings – happy, sad, excited, angry – using emotions stones and stories from the Self Regulation area in

To begin to find ways to resolve conflicts when they arise – linked to the week's texts. Children will discuss the behaviour of the 'evil' characters from the stories and think of other ways that they could have dealt with their issues.

Continue to learn the rules and routines of school and Reception class

Weekly circle time activities

Physical Development

Weekly PE sessions with Enterprise Education

Regular Squiggle Whilst you Wiggle sessions to develop gross motor skills for writing and Dough Disco sessions to develop fine motor skills.

Gross Motor Development

- Parachute games
- To move in a variety of ways when taking part in Superworm's exercise challenges.
- To jump off an object and land appropriately.
- To travel over obstacles with confidence.
- To negotiate space and change direction.

Fine Motor Development

- Picking up frozen pea with tweezers
- Wrapping worm shapes in wool
- Making worms with old tights stuffed with newspaper
- Making cheerio worms
- Playdough- making the evil pea and Superworm.

Communication and Language

5 a day stories and rhymes

To maintain attention, concentrate and sit quietly.

To listen and follow to 2 part instructions.

To follow a story – Supertato and Superworm. Children will describe the characters from Supertato (Evil Pea and Supertato) and compare them with support. They will create a wanted poster for the Evil Pea.

To create a simple story map for our texts

Book Talk: Children will make predictions before reading the texts, share their thoughts as we read and then share their reflections after we have read the texts.

To listen to others and respond appropriately.







Literacy

Learning to recognise and write name

Sharing a range of fiction books about worms, healthy eating etc.

To enjoy stories and rhymes and be able to retell and learn lines by memory using this topic's texts.

To use story ideas in extended play through puppets, role play etc – puppets from both texts, superhero dress up resources, superhero headquarters pop up role play.

Securing phase 1 – hearing and saying initial sounds in words, oral blending and segmenting, rhyming CVC words

Continue with Phase 2 new graphemes

To begin to give meaning to their own marks speech bubbles for the vegetables from the Supertato story.

Texts: Supertato and Superworm

Mathematics

Counting forwards and back to 10

To 1:1 touch count sets of objects

Using fingers to count in our agreed way/order

To find and recognise numbers in the environment (to 6)

To continue to be introduced to Ten Town numbers and learn correct formation with rhyme

To compare length practically linked to Superworm story.

To subitise to 5.

Children will create a simple bar chart to show the class's favourite vegetable.

Children will copy, continue and create simple repeating patterns on snakes.

Understanding the World

Continue to add Autumn objects to the investigation station as appropriate.

To programme Code-a-pillar to follow a route linked to our texts, e.g to save the vegetables from the Evil Pea.

To show interest in the world around them, making observations and drawing pictures of animals and plants. Children will look for worms in the forest school area, noticing their habitats and they will make a class wormery.

Provide resources for the children to plant potatoes – as they boy in our story 'The Pet Potato does. Observe over time.

Discuss healthy eating linked to the Supertato story and vote for their favourite vegetable.

Expressive Arts and Design

Children will continue to learn and recite the rhyme of the week.

Other rhymes: One potato, two potato and there's a worm at the bottom of my garden.

To construct with a purpose in mind.

To use a wide range of materials, discussing colour, texture, patterns etc

To use tools and techniques guided by an adult.

Children will use a vegetable of the choice to create their own Superhero, thinking carefully about which materials to use and how to join their pieces together.

Add vegetables to the creative area for children to print with (this has previously been an adult led activity)

Children will create their own superhero mask or cape.